Cheat sheet – OCaml tools and commands

Objectives

This document is a simple cheatsheet about useful commands and tools of the OCaml ecosystem.

In this document, $\$ denotes the prompt, meaning that a line beginning by $\$ is a command you can type on your GNU/Linux system. However, $\$ does not has to be typed, only the characters (*i.e.* the command that follows it). For instance:

\$> ls

means that it is the command 1s (list directory contents).

1 Tools and commands

1.1 opam

opam is the package manager of OCaml. It allows developers to download, install and compile libraries for OCaml (e.g. utop). Software are installed in ~./opam.

The first command to type to create ~/.opam is the following:

\$> opam init

After that, the following command is necessary to have the access to the environment:

\$> `opam config env`

Note #1: in the previous command line, the symbols are *backquotes* (or *backticks*), not quotes (') nor any other symbol.

Note #2: it is necessary to type that command every time you open a terminal. Therefore, it can be smart to include that clause in your .profile.perso file (or .bashrc, .bash_profile, etc. depending on your environment).

1.2 ocaml

ocaml is the standard interactive interperter (REPL¹) that reads expressions, evaluates them and prints the result. All the expressions have to finish by ;;

ocaml can simply be launched by typing:
\$> ocaml

1.3 utop

 $utop^2$ is an user-friendly interactive interpreter that reads expressions, evaluates them and prints the result. It does the same work as **ocaml** but in a more user-friendly way. It is the REPL we use in ELU610.

To install **utop** using **opam** on a computer, you can do it by using the following command: \$> opam install utop

¹Read-Eval-Print-Loop

²https://github.com/diml/utop

utop can be launched by typing: \$> utop

utop prompt is denoted by a sharp #. utop *directives* also begin with a sharp (e.g. #quit;;).

1.4 ocamlc & ocamlrun

ocamlc (or ocamlopt) is the OCaml compiler. Let suppose OCaml code is in mycode.ml file. The
following command:

\$> ocamlc -c myfile.ml

will compile the signature file (.mli) if it exists, and compile the module.

The following command:

\$> ocamlc -o myprogram ...

will link the modules to produce a *bytecode* file that is executable by the OCaml virtual machine (ocamlrun). This file can be executed by:

\$> ocamlrun myprogram

or directly by:

\$> ./myprogram

1.5 ocamllex

ocamllex is the tool we use to construct lexical analyzers.

A description of ocamllex is available here: http://caml.inria.fr/pub/docs/manual-ocaml/lexyacc. html $\$

ocamllex takes a lexer written in a .mll file as input and produces the corresponding OCaml code (encoding an automaton). Let suppose the lexer is written in myExpressionLexer.mll, ocamllex can be used as following:

\$> ocamllex myExpressionLexer.mll

The produced OC aml code can then be integrated in an other program (for instance as part of a compiler...).

1.6 menhir

menhir is the generator of syntactical analysers ("parser generator") we use in ELU610. The documentation can be found here: http://gallium.inria.fr/~fpottier/menhir/menhir.html [en] or http://gallium.inria.fr/~fpottier/menhir/menhir.html.fr [fr].

menhir is installed by default on the school computers, but if you want to install it on your own computer, use the following command:

\$> opam install menhir

menhir takes a set of rules written in a .mly file as input and produces the corresponding OCaml code. Let suppose the parser is written in myExpressionParser.mly, menhir can be used as following:

\$> menhir myExpressionParlser.mly

The produced OC aml code can then be integrated in an other program (for instance as part of a compiler...).

1.7 ocamlbuild

ocamlbuild is a powerful tool that automates your OCaml builds. You should *really* use it whenever you develop *more-than-five-lines-of-code-ocaml-programs*.

There exists two kind of targets depending on the compiler one wants to use ocamlc (.byte) or ocamlopt (.native). For example:

\$> ocamlbuild main.native

compiles the file main.ml and all its dependencies with ocamlopt. It will also link the program with the unix library and will produce an executable named main.native. Lastly, it will create a symbolic link in the current directory to the produce executable.

\$> ocamlbuild main.byte

To run a built executable, add -- followed by arguments:

\$> ocamlbuild myprogram.byte -- inputfile.txt

For more information about ocamlbuild, please refer to the documentation of the tool: https://github.com/ocaml/ocamlbuild/blob/master/manual/manual.adoc

ocamlfind & __tags: If you want to reuse an existing OCaml library. Start by installing it with **opam**. For example, to use colored terminal output:

\$> opam install ANSITerminal

Then you must inform ocamlbuild to use the ocamlfind tool:

\$> ocamlbuild -use-ocamlfind Main.byte -- SomeInputFile.txt

and you must complete you $_tags$ file with the library name. For instance, with the previous example, the $_tags$ file will contain the following line:

true: package(ANSITerminal)