

IMT Atlantique

Bretagne-Pays de la Loire École Mines-Télécom

The λ -calculus Mathematical modeling of functions

Fabien Dagnat ELU 610 – C5 1st semester 2019 Plan



2 Computing with syntactic objects



The λ -calculus [Church]

- A formal language proposed by Alonzo Church in the 1930s to model the notion of function
- http://en.wikipedia.org/wiki/Lambda_calculus
- We will use it to
 - illustrate the notion of formal language
 - understand fundamentals of formal reasoning
 - introduce the functional paradigm





René Lalement *Logique Réduction Résolution* ERI Masson, 1990 Book translated in english *Computation as logic*, Prentice-Hall in 1993, ISBN 9780137700097





2 Computing with syntactic objects

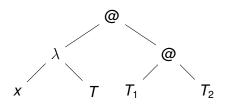


- The set $\Lambda_{\mathcal{X}}$ of the terms defined by
 - ▶ variables x, y, ... from a denumerable set X
 - applications $(T_1 T_2)$ of a term T_1 (the function) to a term T_2 (the argument)
 - functions (λx. T) of a variable x (the parameter) and a term T (the body)
- $\blacktriangleright \text{ BNF: } T ::= x \mid (TT) \mid (\lambda x.T)$
- Parenthesis may be omitted
 - outer: $(T_1 T_2) = T_1 T_2$ and $(\lambda x.T) = \lambda x.T$
 - > application is left associative: $T_1 T_2 T_3 = (T_1 T_2) T_3$
 - ► λ is right associative: $\lambda x . \lambda y . T = \lambda x . (\lambda y . T)$ and $\lambda x . T_1 T_2 = \lambda x . (T_1 T_2)$
- Some well-known λ -terms

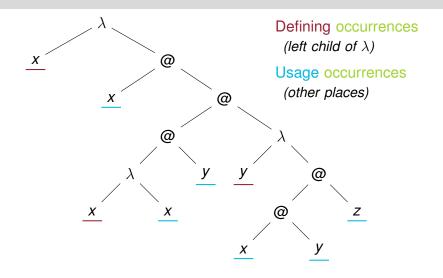
$$\lambda x.x = \mathbf{I} \qquad \lambda x.\lambda y.x = \mathbf{K} \qquad \lambda x.\lambda y.\lambda z.((xz)(yz)) = \mathbf{S}$$

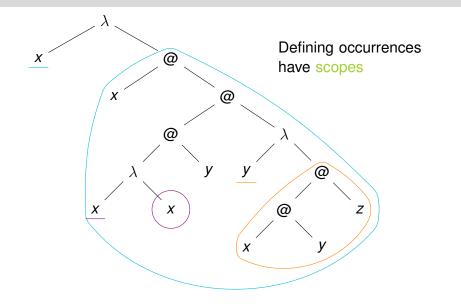
 \blacktriangleright $\Lambda_{\mathcal{X}} = T_{\{\mathfrak{Q},\lambda\}}[\mathcal{X}]$ with

- @ is the only constructor and ar(@) = 2
- λ is the only binder and $ar(\lambda) = 1$
- Terms are trees
 - variables are leaves
 - constructors and binders are nodes
- ex: $(\lambda x.T)(T_1T_2)$

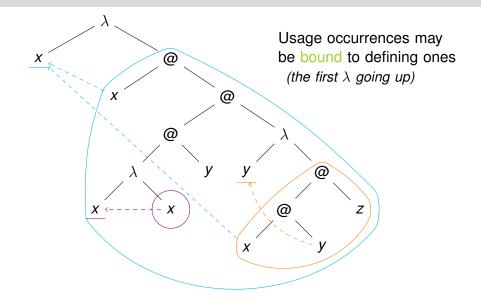


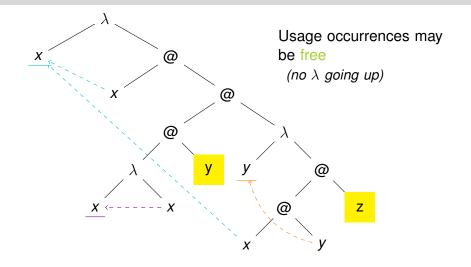
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Free and bound variables

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- A free variable is defined outside the term
 - a kind of global variable (for the term)
 - its name is essential and cannot be modified
 - $\lambda x.y \text{ is different from } \lambda x.z$
- A bound variable is intern to the term
 - a kind of *local variable* (for the term)
 - its name can be modified (the defining occurrence and all its depending bound occurrences)
 - > $\lambda x.x$ is identical to $\lambda y.y$
 - known as α -conversion (see later for the mathematical definition)
 - the name of a bound variable has no importance, only the link to its binder¹
- A term with free variables is open
- A term with no free variables is closed (a.k.a. combinators)

¹there exists notations without names, see for example [Bou08]

Reminder

- One can define a function f on \mathbb{N} recursively by
 - 1. defining f(0)
 - 2. defining f(n+1) in terms of f(n)

for example, factorial

- 2. (n+1)! = (n+1)n!
- One can prove a property P on \mathbb{N} by
 - 1. proving P(0)
 - 2. proving that if P(n) holds, P(n + 1) is true

for example, if P(n) is $0 + 1 + \cdots + n = \frac{n(n+1)}{2}$

2.
$$0 + 1 + \dots + n + (n + 1) = \frac{n(n+1)}{2} + (n + 1) = (n + 1)(\frac{n}{2} + 1)$$

= $\frac{(n+1)(n+2)}{2}$

Variants: starting at k or $P(0), \ldots, P(n) \Rightarrow P(n+1)$

- (Structural) induction is a method of definition or proof on the set of terms *T*_Σ[*X*]
- One can define a function f on $\Lambda_{\mathcal{X}}$ inductively by
 - 1. defining f on \mathcal{X} (leaves)
 - 2. defining $f(T_1 T_2)$ in terms of $f(T_1)$ and $f(T_2)$
 - 3. defining $f(\lambda x.T)$ in terms of f(T)
- ► For example, the set of free variables *FV* is defined by

1.
$$FV(x) = \{x\}$$

2.
$$FV(T_1T_2) = FV(T_1) \cup FV(T_2)$$

- 3. $FV(\lambda x.T) = FV(T) \setminus \{x\}$
- For example, the size of a λ -term is defined by
 - 1. size(x) = 1 2. size(T_1T_2) = size(T_1) + size(T_2) + 1 3. size($\lambda x.T$) = size(T) + 1

- One can prove a property *P* on $\Lambda_{\mathcal{X}}$ inductively by
 - 1. proving P on \mathcal{X}
 - 2. proving $P(T_1T_2)$ supposing $P(T_1)$ and $P(T_2)$ are true
 - 3. proving $P(\lambda x.T)$ supposing P(T) is true
- ► Prove $\forall T \in \Lambda_{\mathcal{X}}, card(FV(T)) \leq size(T)$

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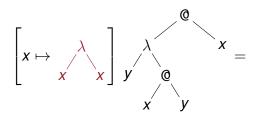
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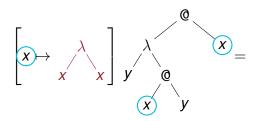
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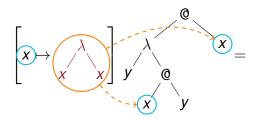
- Giving a meaning to a free variable is done by substitution
- Substitution is a function associating a term to
 - a variable (the substituted variable) and
 - two terms (the replacement term and the term on which substitution operates)
- ► $[x \mapsto T_1]T_2$ is the term defined by replacing **all** free occurrences of *x* within T_2 by T_1



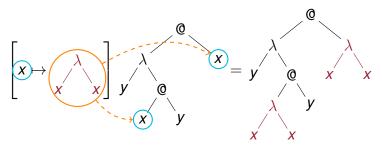
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Defined inductively

$$\begin{cases} [x \mapsto T]x = T \\ [x \mapsto T]y = y & \text{if } x \neq y \\ [x \mapsto T]T_1T_2 = [x \mapsto T]T_1[x \mapsto T]T_2 \\ [x \mapsto T]\lambda y.T' = \lambda y.[x \mapsto T]T' & \text{if } x \neq y, y \notin FV(T) \end{cases}$$

the last condition prevent captures of a free y in T

- ► The definition is incomplete *e.g.* $[x \mapsto T]\lambda x.T', [x \mapsto y]\lambda y.T$
- α -conversion (a.k.a. α -equivalence) is defined by $\lambda x.T =_{\alpha} \lambda y.[x \mapsto y]T$ if $y \notin FV(T)$ (freshness condition)
- The definition of substitution is complete modulo renaming

if
$$x = y$$
 or $y \in FV(M)$, we rename the bound y

• We always work on $\Lambda_{\mathcal{X}}/=_{\alpha}$ (modulo renaming)

$$\begin{cases} (1) [x \mapsto T]x = T & \text{if } x \neq y \\ (2) [x \mapsto T]y = y & \text{if } x \neq y \\ (3) [x \mapsto T]T_1T_2 = [x \mapsto T]T_1[x \mapsto T]T_2 \\ (4) [x \mapsto T]\lambda y.T' = \lambda y.[x \mapsto T]T' & \text{if } x \neq y \text{ and } y \notin FV(T) \\ (\alpha) \lambda x.T = \lambda y.[x \mapsto y]T & \text{if } y \notin FV(T) \end{cases}$$

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Everyone should be comfortable with such rewritings...



2 Computing with syntactic objects



Computation for $\Lambda_{\mathcal{X}}$

The usual function call can be modeled by

$$\underbrace{(\lambda x.T_1)T_2}_{(1)} \to \underbrace{[x \mapsto T_2]T_1}_{(3)}$$

where (1) is the function, (2) the argument and (3) the result

- For example II = $\lambda x. x \ \lambda x. x \rightarrow [x \mapsto \lambda x. x] x = \lambda x. x = I$
- This rule is called β -reduction (def later)
- It can be applied anywhere within a term
- A location in a term where it can be applied is called a β -redex

Judgment, Inference Rule and Derivation

- ▶ A judgment is a logical assertion, here²: Term \rightarrow OtherTerm
- An inference rule is a set of judgments $J_1, ..., J_n, J$ such that $J_1 \land ... \land J_n \Rightarrow J$
 - ► $J_1, ..., J_n$ are the premises, J is the conclusion

• written
$$\frac{J_1 \cdots J_n}{J}$$

- An axiom is an inference rule with no premise
- A derivation is a tree of such rules where the leaves are axioms

$$\frac{\overline{J_1} \qquad \overline{J_2} \qquad \cdots \qquad \frac{\overline{J_3} \qquad \cdots \qquad \overline{J_4}}{J_5}}{J_6}$$

See http://en.wikipedia.org/wiki/Inference_rule

²There exists various other forms of judgment

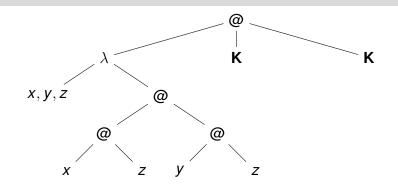
β -reduction

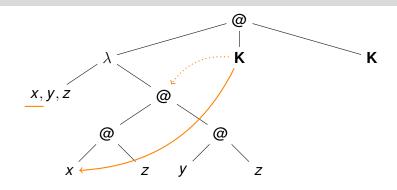
(1)
$$(\lambda x.T_1)T_2 \rightarrow [x \mapsto T_2]T_1$$
 (2) $\frac{T \rightarrow T'}{\lambda x.T \rightarrow \lambda x.T'}$

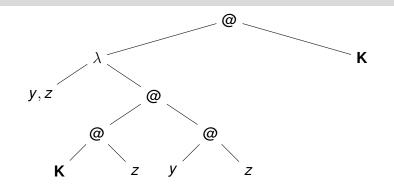
(3)
$$\frac{T_1 \to T_1'}{T_1 T_2 \to T_1' T_2}$$
 (4) $\frac{T_2 \to T_2'}{T_1 T_2 \to T_1 T_2'}$

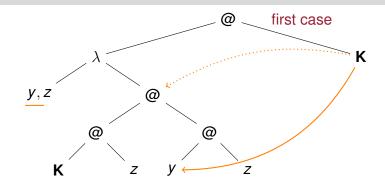
$$\begin{aligned} \mathbf{SKK} &= \underline{\lambda x} . \lambda y . \lambda z . ((xz)(yz)) \mathbf{KK} & \text{def of } \mathbf{S} \\ &\rightarrow \underline{\lambda y} . \lambda z . ((\mathbf{K}z)(yz)) \mathbf{K} & (1) \\ &\rightarrow \lambda z . ((\mathbf{K}z)(\mathbf{K}z)) & (1) \\ &\rightarrow \lambda z . (((\underline{\lambda x} . \lambda y . x) \underline{z})(\mathbf{K}z)) & \text{def of } \mathbf{K} \\ &\rightarrow \lambda z . (\underline{\lambda y} . z (\mathbf{K}z)) & (1) \\ &\rightarrow \lambda z . z & (1) \\ &\rightarrow \mathbf{I} & \text{def of } \mathbf{I} \end{aligned}$$

Another look

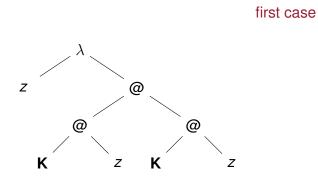






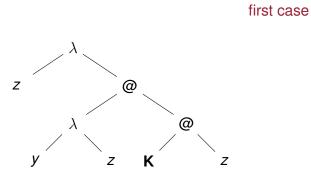


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 $\mathbf{K} \mathbf{z} = (\lambda \mathbf{x} . \lambda \mathbf{y} . \mathbf{x}) \mathbf{z} = \lambda \mathbf{y} . \mathbf{z}$

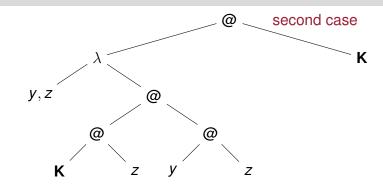
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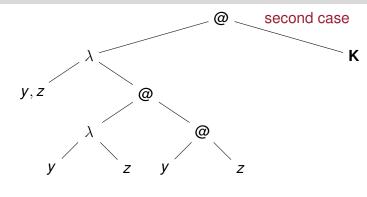
Kz = (λx.λy.x)z = λy.z
 (λy.z)T = z



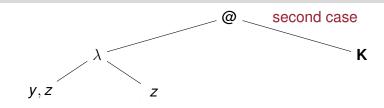




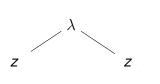
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Kz = (λx.λy.x)z = λy.z
 (λy.z)T = z



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second case



•
$$\mathbf{K}z = (\lambda x.\lambda y.x)z = \lambda y.z$$

• $(\lambda y.z)T = z$

- A term T is irreducible or normal, if there exist no term it can reduce to (T →)
- ▶ If T reduces to T' normal, T' is called a normal form of T
- ► A reduction sequence is a sequence $T_1 \rightarrow \cdots \rightarrow T_n$
 - ▶ denoted $T_1 \rightarrow^n T_n$
 - ▶ denoted $T_1 \rightarrow^* T_n$ if you don't care about the number of steps
- Often, there is several reduction sequences starting from a term (*e.g.* SKK)
- A reduction (resp. a term) is
 - (strongly) normalizing if all (resp. its) reduction sequences are finite
 - weakly normalizing if all terms have (resp. it has) a normal form

$$\triangleright \ \Omega = (\lambda x.xx)(\lambda x.xx) \to \Omega$$

 $\triangle \beta$ -reduction is not weakly normalizing for $\Lambda_{\mathcal{X}}$

Confluence

► If *T* reduces to T_1 and T_2 there exists *T'* such that T_1 and T_2 both reduce to *T'*

- It shows that the path of computation is not important
- A term has at most one normal form

Church-Rosser theorem

 β -reduction is confluent on $\Lambda_{\mathcal{X}}$

 \triangle Some terms reduces indefinitely but has a normal form: KIΩ → KIΩ or KIΩ →² I

Reduction strategy

A reduction strategy is a way to choose the β -redex to reduce

Standard orders

- Normal order
 - the leftmost outermost reduction
 - always finds the normal form if it exists
- Applicative order
 - the leftmost innermost reduction
 - only finds the normal form for normalizing terms
- but both reduce inside functions (rule (2))
- Two other classical strategies (not using rule (2))
 - call by name: resolve application before evaluating the arguments
 - may duplicate computations
 - call by value: evaluate argument before application
 - optimal for sharing of computations

Is $\Lambda_{\mathcal{X}}$ a programming language?

- In theory, yes as everything can be encoded as a λ
 - > Turing has proved all computable functions can be written in $\Lambda_{\mathcal{X}}$
- In practice not usable, what is this term³?
 - $\lambda xyzu.(x(yzu)u)\lambda xy.(y(yx))\lambda xy.(yx)$
- We extend its core with
 - basic datatypes (integer, boolean, ...)
 - data structures (pairs, lists, ...)
 - recursion
 - ...

It's the functional core of Ocaml! http://caml.inria.fr/ocaml

³We use λxyz . for $\lambda x.\lambda y.\lambda z.$, this notation si called currying

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2 Computing with syntactic objects



Conclusion

> The λ -calculus

- anything that is computable can be expressed
- is often used to study sequential computation
- close to a programing language (Caml)
- for the interested [Lal90]
- Used to illustrate fundamental notions
 - variables, scope
 - induction
 - substitution
 - reduction
- Starting point to learn functional programming

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